

## **Guardians of Tyr 40k Procedures and Policies Updated 21.08.2016**

This is intended to be a support document for Guardians of Tyr events. It will outline procedures to be followed in the case of event cancellations, player drop outs, cheating and mistakes in games. It also holds other important information.

### **Event cancellation**

Organisers will give as much notice as possible in the event that an event needs to be cancelled. Players who have paid for an event which is cancelled will be given a full refund.

### **Player Drop outs**

If a player gives us notice that he/she intends to drop out 14 days before an event, a full refund will be applied. After this date we won't be able to offer a refund unless it is for exceptional circumstances in the TO's opinion.

### **Mistakes**

Any mistakes made during a game that are not spotted until after the game has finished but have affected the outcome will be subject to a TO inquiry if one player from that game puts in a complaint. For example, if someone says units have objective secured when they do not and they win the game as a result. The TO will speak to both players and make a ruling on the outcome of the game. This may result in a score change. Players may put their points across when asked but a TO ruling is final.

If mistakes occur in games and are spotted at a later time, players are free to agree a solution themselves. If they are unable to do so they must speak to a TO.

### **Bad Conduct and Cheating**

We do not tolerate bad sportsmanship or bad player conduct. This includes but is not limited to swearing, threatening behaviour and interfering with other peoples games. If a player is found to be in breach of bad conduct then they will be given a warning by the TO. If a second warning is issued the player will be automatically disqualified, ejected from the event and banned from future events.

If a player is found to be deliberately cheating then the TO will immediately disqualify the player and eject them from the event. The player will be banned from all future events. Examples of cheating include but are not limited to:

- Using loaded dice
- Deliberately time wasting
- Changing the list between games to suit different opponents
- Adding models to an army
- Deliberately lying about a models/units abilities, wargear, rules and stats
- Deliberately lying about the score when submitting results
- Deliberately misleading opponents when removing casualties as to which model has which particular rules/wargear

- Moving models whilst opponents are away from the table (unless you have your opponents permission to do so)

### **Complaints procedure**

If you wish to make a complaint about a player, you may do so anonymously if you wish. Please contact one of the TO's during or after an event via any means you feel is most suitable to you. Please give as much detail as possible. We will investigate where appropriate and monitor future situations to ensure problems don't arise again.

### **List building**

Please submit your lists on time. Failure to do so may result in a 5 point penalty on the day of the event.

Please make sure your lists are eligible, easy to read double check your maths! Please also add your name to the top of your list

Any mistakes we find may result in a point's deduction if you are unable to correct your list by the deadline and resubmit it to us. Please allow time for us to check your list.

Accepted formats for list submissions are:

- Microsoft Word
- Excel
- WordPad
- Battlescribe
- Pdf

If you use a different format please contact us to discuss using it.

### **Timekeeping**

Please make sure you play the game at a reasonable speed. We will give you warnings for time at 1.5h, 1h, 0.5h and 0.25h. Players who do not finish games with equal player turns will not score.

Games that do not reach the end of turn 4 by the time limit will not count towards your score and will be marked as scoreless draws.

When time is up your game stops, you may not play another turn during breaks or lunch. This is so we have time to process results.

### **Tournament Organisers (TO's)**

TO's can play in events just like normal players providing they pay the entry fee and abide by the same rules. TO's must submit lists 1 week before the normal deadline. Failure to do so will incur a point's deduction of 5points.

A TO can NEVER rule on his own game. A TO must always seek a ruling from a different TO for rules queries in his own game. If no other TO is present then the highest ranking player in the event will be asked to make a decision on a rules query.

Other players can ask TO for a ruling on anything if they have already checked codexes/rulebooks and not found an answer.

### **Uneven players on event days**

In the event of uneven numbers on the day of an event, a Bye system will be used for each round. Players will be selected at random (or are free to volunteer). Anyone given a Bye will be awarded a win with the average points of the winners that round.